

EYES & EARS SUMMIT 'Virtual Reality & Technological Innovations – New Concepts for Future TV' 17 & 18 November 2016 at Lambie-Nairn in London

Technological innovations are rapidly taking over the audiovisual arena. New concepts, new formats, new viewing and selection habits. How will your organisation stay ahead and set the innovation bar?

In a sector of change, where there is such focus on the bottom line, we think the opportunity to meet and listen to industry thought-leaders and peers is vital.

Future-focused Eyes & Ears of Europe will be holding an industry event with on-screen branding pioneers Lambie-Nairn in London. Over two days, leaders from TV and online broadcast, production agencies and university educators will focus their attention on the challenges, strategies and trend evolution in the national and European arena. The event will provide industry leaders and experts the opportunity to network and gain an in-depth insight into leading technological and virtual reality trends shaping the future of TV, and how they are being addressed.

Topic highlights include:

- Find out how leading mass media company, ProSiebenSat.1 Media SE, have been experimenting with and integrating new formats of content creation and consumption
- A digital shift: find out how SRF (Swiss Radio and Television) are optimising their performance and what they've learned on the way
- Creativity is key: get inspired by industry innovators

We welcome you to join us with our partner hosts, Lambie-Nairn, at: 6 Brewhouse Yard, London EC1V 4DG on the 17th and 18th November.

This Eyes & Ears Summit is aimed primarily at people working in media and communications companies, (post) production firms, design studios, consultancies, as well as marketing, advertising and online companies who want to find out more about this topic. **The seminar language will be English.**

Registration deadline: 11 November 2016

11.30 Welcome

Andy Hayes, Managing Director Northern Europe & Middle East Lambie-Nairn, London

Corinna Kamphausen, CEO Eyes & Ears of Europe, Cologne

11.45 Introduction of the participants

12.00 VR Narratives – Storytelling for the 'Invisible Man'

Prof. Dr. Martin Zimper, Head Cast/ Audiovisual Media, Zurich University of the Arts

12.45 Discussion

13.00 VR - Reshaping TV

Jan Thiel, Co-Founder and Managing Director A4VR - the Agency for Virtual Reality, Düsseldorf

13.45 Discussion

14.00 Lunch Break

15.30 Technology and brand: when it works, it works

Case study: the Story of Now

Paul Field, CEO Europe TouchCast, London Adrian Burton, Executive Creative Director Lambie-Nairn, London

16.15 Discussion

16.30 The evolution of storytelling and content in an age of new technological innovation

Luis De Jorge-Ladrero, Senior Producer Nexus Interactive Arts, London

17.15 Discussion

17.30 Summary

18.00 End of Day 1

Friday, 18 November 2016

09.00 Get together

09.30 How immersive Media will affect our daily lives – a review on Virtual Reality in use

Prof. Ralf Lobeck, Professor for Visual Communication, Academic Dean 'Brand & Communication Design B.A.', AMD Akademie Mode & Design, Department Design Fresenius University, Düsseldorf Creative Director, Lobeck | Motion Concept, Cologne

10.15 Discussion

10.30 VR 'Life Garden' for Cancer Research UK: A Case Study

Andy McNamara, Head of CG and Immersive Rushes, London Caroline Laing, VFX/VR Producer Rushes, London

11.15 Discussion

11.30 Break

12.00 Jealousy won't get you anywhere: Conclusions and learnings of a digital shift

Jonas Bayona, Digital Storyteller SRF, Zurich

12.45 Discussion

13.00 Lunch Break

14.30 Entering a new world - ProSiebenSat.1 VR Strategy

Bianca Stephan, Senior Manager Business Development SevenOne AdFactory, Unterföhring

15.15 Discussion

15.30 Virtual is Real

Rafi Nizam, Global Creative Director NBCUniversal International, London

16.15 Discussion

16.30 Summary & Evaluation

17.00 End of the event